Art 2018-2019: Autumn Spring Summer

Curriculum Intent:

By the end of Key Stage One, pupils should have experienced using a wide range of media when creating and designing products. Pupils should be engaged, inspired and challenged through encouraging them to experiment, invent and create their own works of art. As pupils progress, they should be able to think quickly and develop a more rigorous understanding of art and design.

By the end of Key Stage Two, pupils should know how art and design both reflect and shape our history and contribute to the culture, creativity and wealth of our nation. Pupils will be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.



	Previous Learning	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	Next Steps in KS3
National Curriculum	EYFS Early Learning Goal - Exploring and using media and materials: Children sing songs, make music and dance, and experiment with ways of changing them. They safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Early learning goal — being imaginative: Children use what they have learnt about media and materials in original ways, thinking about uses and purposes. They represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories.	Use a range of materials creatively to design and make products. Use drawing and painting to develop ideas, experiences and imagination. To develop a wide range of art and design techniques, using colour, pattern, texture and line. Explore a range of work by other artists, craft makers and designers.	Use a range of materials creatively to design and make products. Use sculpture to develop ideas, experiences and imagination. To develop a wide range of art and design techniques, using shape, form and space. Continue to explore and be exposed to work by other artists and designers. Describe the difference and similarities between different practices and disciplines, making links to their own work.	Pupil should be taught to develop the techniques learned in KS1, including their control and their use of materials with creativity, experimentation, and an increasing awareness of different kinds of art, craft and design.	Create sketchbooks to record observations and use them to review and revisit ideas.	To improve their mastery of art and design techniques, including drawing, design and sculpture with a range of materials. For example, pencil charcoal, paint and clay. Explore the work of great artists in history.	To further develop their mastery of art and design techniques, including drawing, design and sculpture with a range of materials. For example, pencil charcoal, paint and clay. Explore the work of great architects and designers in history.	Use a range of techniques to record their observations in sketchbooks, journals and other media as a basis for exploring their ideas to use a range of techniques and media, including painting to increase their proficiency in the handling of different materials to analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work about the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day.