

<b>Area of learning and development</b> Prime areas and specific areas	<b>Autumn 1</b> All about me!/Autumn	<b>Autumn 2</b> Food and Festivals	<b>Spring 1</b> Fairytale & Traditional tales	<b>Spring 2</b> Growth	<b>Summer 1</b> Long Ago	<b>Summer 2</b> Pirates and under the sea
<b>Personal, social and emotional development</b> (using R-time and the SEAL pack)	Settling in: timings and routines of the day, school rules and rewards.  Friends and Friendships	Friends and friendships/Growing Up	Growing up/Feelings and Persuasion	Feelings and Persuasion/Keeping Safe	Keeping Safe/ Citizenship	Citizenship, Transition to Year 1
<b>Physical Development</b> Moving and handling Health and self-care	Gymnastics – using space and travelling  On-entry assessment	Dance – Christmas play	Gymnastics - awareness of body parts	Dance – linked to Growth topic	Outdoor games – bats and small balls	Outdoor games – athletics Sports Day
<b>Communication and language</b> Listening and attention Understanding Speaking	<b>Storytelling- The Enormous Turnip</b> Sequencing stories. Role play of favourite / traditional stories, cottage role play area	<b>Storytelling: The Gingerbread Man</b> Sequencing stories. Role play of favourite/ traditional stories and making up own; kitchen/Christmas role play area	<b>Storytelling: Jack and the Beanstalk</b> Sequencing stories. Role play of favourite/ traditional stories and making up own; fairy tale role play area	<b>Storytelling- non fiction, instructions on planting The Hungry Caterpillar</b> Sequencing stories. Role play of favourite/ traditional stories and making up own; garden centre role play area	<b>Storytelling: Marvin's Marvellous Treasures</b>  Sequencing stories. Role play of favourite/ traditional stories and making up own; museum role play area	<b>Storytelling- Treasure Island</b>  Sequencing stories. Role play of favourite/ traditional stories and making up own; pirate ship role play area
<b>Literacy</b> Reading Writing  Reading constant throughout using current reading system	Phonics- Read Write Inc  Fiction: The Enormous Turnip  Non-fiction: books about Autumn and hibernation, Harvest  Poetry: Autumn  Writing- name writing, emergent writing, handwriting  What's in the box	Phonics- Read Write Inc  Fiction: The Snowman, The Jolly Christmas Postman  Non-fiction: library topic box on Winter Festivals  Poetry: Fireworks, Diwali, Christmas  Writing- words to describe fireworks; writing a list of ingredients for gingerbread men, writing a list for Father Christmas; The Christmas story	Phonics- Read Write Inc  Fiction: Fairytale and Traditional Tales  Poetry: Chinese New Year  Writing- about our dazzling start; the story of Jack and the Beanstalk	Phonics- Read Write Inc  Fiction: Oliver's Vegetables, Jasper's Beanstalk, Eddie's garden, Percy the Park Keeper  Non-fiction: books about plants and growing  Poetry: about plants  Writing- about our planting day; writing instructions for planting seeds.	Phonics- Read Write Inc  Fiction: Peepo!  Non-fiction: books about Cornwall  Writing- writing about our trip to the museum; the story of Marvin the Mouse	Phonics- read Write Inc  Fiction: Pirate Pete  Non-fiction: books about Pirates, coastline, Cornwall  Poetry: Michael Rosen seaside poem; poems about the sea  Writing- Message in a Bottle; writing a postcard.

<p><b>Mathematics</b> Numbers Shape, space and measures</p>	<p>Counting reliably to 10 using rhyme and story. Introducing numbers, beginning to recognise to 10.</p> <p>Beginning to use language of addition realising differences in quantities when we add to a set of objects. Find totals of 2 sets of objects. Introduce concept of more/less.</p> <p>Matching/sorting 2D shapes and objects, comparing and sorting objects.</p> <p>Creating simple patterns with two colours.</p>	<p>Counting and recognising numbers to 10. Counting sets of objects and identifying which set has more/less.</p> <p>Looking at money, firstly describing and recognising 1p, 2p. Using these in calculations, before moving onto 5p,10p,etc. Sharing objects into equal groups.</p> <p>Comparing objects by weight. Matching 3D objects.</p> <p>Creating simple patterns with colour and shape.</p>	<p>Counting reliably to 10 then 20. Making a book about our special numbers.</p> <p>Begin to understand that + is increasing a set by a certain number and – is decreasing.</p> <p>Rearrange a set of objects and partition in different ways.</p> <p>Comparing objects and order by concepts of height and length.</p> <p>Introduce language of direction using Beebots.</p>	<p>Counting reliably to 10 (20) and recognising numbers to 10.</p> <p>Estimating small sets of objects and matching numeral to size of set.</p> <p>Introduce concept of nothing/zero.</p> <p>Looking at coins, recognising that £1 and £2 coins will buy a lot more than pennies. Review and work through coins in calculation &amp; roleplay.</p> <p>Measuring time. Sorting 3D shapes, recognising spheres, cuboids, cubes and cones.</p>	<p>Counting reliably to 20. Counting on from a given number, giving an answer of more/less of a given number. Use pictograms/3D table representations in problem solving.</p> <p>Begin to understand that + is increasing a set by a certain number and – is decreasing. Review more/less using numbers.</p> <p>Comparing objects by weight, by size and distinguishing between long, short, tall and wide.</p> <p>Introduce language and concept of capacity.</p>	<p>Comparing numbers, solving problems using numbers, counting forwards and backwards to/from 10 using rhyme/story.</p> <p>Counting reliably to 20. Estimating objects and checking by counting. Using numbers to 20 (more able).</p> <p>Review &amp; work through coins in calculation &amp; role play, addition &amp; subtraction. Story problems to create &amp; solve.</p> <p>Sort 3D objects by shape, begin to discuss flat and curved faces. Review positional language.</p>
<p><b>Understanding the world</b> People and communities The world Technology</p>	<p>Activities to be decided on by class, linked to Thinking book. Possible ideas include: Autumn Understanding hibernation, changes in the environment Making soup Visit from an animal</p> <p><b>Creation/God</b> Why is the word God important to Christians? (CL)</p> <p>ICT: Rising Stars: Ourselves; using the ICT suite, iPads and interactive whiteboards; logging onto computers; mouse skills; E-safety: introduction to Hector and our ICT leaders</p>	<p>Activities to be decided on by class, linked to Thinking book. Possible ideas include: Bonfire/Firework night, fire safety, 3D models of rockets (linked to maths) Puppet show of Rama and Sita, dress up and act out, Rangoli patterns, making cards</p> <p><b>Incarnation</b> Why do Christians perform nativity plays at Christmas? ICT: Rising Stars: Festivals; E-safety: Lee and Kim mask making foundation stage lesson plan 9</p>	<p>Activities to be decided on by class, linked to Thinking book. Possible ideas include: Puppet making Creating a fairytale role play Geography – creating a map linked to The Jolly Postman, using beebot for directions</p> <p><b>Cornwall as a spiritual Place.</b> (St pirrans Day 5<sup>th</sup> March/ Obby Oss) How do people celebrate? <b>Visit to Kenwyn Church</b> ICT</p> <p>E-safety: discussing email safety</p>	<p>Activities to be decided on by class, linked to Thinking book. Possible ideas include: Planting day Eating different foods to decide what to grow Sowing sunflower seeds as presents for Mother's Day</p> <p><b>Salvation</b> Why do Christians put a cross on an Easter Garden?</p> <p>ICT</p> <p>E-safety: Lee and Kim keeping safe game, lesson plan 2B</p>	<p>Activities to be decided on by class, linked to Thinking book. Possible ideas include: Visit to the museum, show and tell old and new toys, look at classic cars, school in Victorian times.</p> <p><b>Judaism</b> Brief overview and story of Noah (DRE)</p> <p>ICT</p> <p>E-safety: We can blog: discuss safety, photos, etc</p>	<p>Activities to be decided on by class, linked to Thinking book. Possible ideas include: Visit to the Aquarium, making pirate hats, tie dying scarfs.</p> <p><b>Introduction to the Torah and the 10 commandments.</b> (DRE) ICT E-safety: Lee and Kim song and dance lesson plan 6B; Digi duck story, linked to cyberbullying</p>

<p><b>Expressive arts and design</b></p> <p>Exploring and using media and materials Being imaginative</p>	<p>Music - The Enormous Turnip songs for Harvest</p> <p>Art - Self portraits Salt dough faces, Colour mixing, leaf printing, clay hedgehogs, 3D tractor models Observational drawings of vegetables Making scarecrows Autumn dance</p> <p>Various craft activities available in choosing time and for main activity: painting, collage, drawing, junk modelling, sketching, malleable materials (salt dough, plasticine, cornflour)</p>	<p>Music - Christmas songs</p> <p>Activities to be decided on by class, linked to Thinking book Possible ideas include: Designing gingerbread men Firework display. Christmas decorations for tree Christmas cards and class nativity</p> <p>Various craft activities available in choosing time and for main activity: painting, collage, drawing, junk modelling, sketching, malleable materials (salt dough, Plasticine, cornflour)</p>	<p>Music – Jack and the Beanstalk</p> <p>Activities to be decided on by class, linked to Thinking book. Possible ideas include: Making stick puppets based on fairytale &amp; traditional tale characters.</p> <p>Various craft activities available in choosing time and for main activity: painting, collage, drawing, junk modelling, sketching, malleable materials (salt dough, Plasticine, cornflour)</p>	<p>Music- Songs about growing (Twinkl)</p> <p>Activities to be decided on by class, linked to Thinking book. Possible ideas include: Class display- Sketching and drawing flowers and plants- observation display, pastels</p> <p>Various craft activities available in choosing time and for main activity: painting, collage, drawing, junk modelling, sketching, malleable materials (salt dough, Plasticine, cornflour)</p>	<p>Music – Noah’s Ark</p> <p>Activities to be decided on by class, linked to Thinking book. Possible ideas include: Making magic rocks and treasure boxes Painting the Cornish Giant</p> <p>Various craft activities available in choosing time and for main activity: painting, collage, drawing, junk modelling, sketching, malleable materials (salt dough, Plasticine, cornflour)</p>	<p>Music – Treasure Island, Baby Shark, Pirate ship</p> <p>Activities to be decided on by class, linked to Thinking book. Possible ideas include: Making boats Creating own Pirate hat, patch, treasure map, treasure.</p> <p>Various craft activities available in choosing time and for main activity: painting, collage, drawing, junk modelling, sketching, malleable materials (salt dough, Plasticine, cornflour)</p>
<p><b>Trips, parties, etc</b></p>	<p>Harvest festival at Kenwyn church.</p> <p>Visit from an animal?</p> <p>Autumn walk</p>	<p>Baking Gingerbread men Visit to Pizza Express</p> <p>Christmas party</p>	<p>Fairytale/Traditional tale Character dressing up day</p>	<p>Planting day and visit to Victoria Gardens</p>	<p>Visit Royal Cornwall Museum</p> <p>Tea Party</p>	<p>Transition days to Year 1 (including move up day to Year 1.)</p> <p>Pirate Day</p> <p>Class Assembly</p> <p>Teddy Bear’s picnic</p>
<p><b>Independent active learning opportunities</b></p>	<p>Outdoors, smartboard, computer, creative, drawing, malleable, snack, maths, writing table, listening area, construction, small world, puzzle area, roleplay, reading corner, sand, water, investigation- and activities to work on spatial awareness, co-ordination, control, gross &amp; fine motor skills, problem solving.</p>	<p>Outdoors, smartboard, computer, creative, drawing, malleable, snack, maths, writing table, listening area, construction, small world, puzzle area, roleplay, reading corner, sand, water, investigation- and activities to work on spatial awareness, co-ordination, control, gross &amp; fine motor skills, problem solving.</p>	<p>Outdoors, smartboard, computer, creative, drawing, malleable, snack, maths, writing table, listening area, construction, small world, puzzle area, roleplay, reading corner, sand, water, investigation- and activities to work on spatial awareness, co-ordination, control, gross &amp; fine motor skills, problem solving.</p>	<p>Outdoors, smartboard, computer, creative, drawing, malleable, snack, maths, writing table, listening area, construction, small world, puzzle area, roleplay, reading corner, sand, water, investigation- and activities to work on spatial awareness, co-ordination, control, gross &amp; fine motor skills, problem solving.</p>	<p>Outdoors, smartboard, computer, creative, drawing, malleable, snack, maths, writing table, listening area, construction, small world, puzzle area, roleplay, reading corner, sand, water, investigation- and activities to work on spatial awareness, co-ordination, control, gross &amp; fine motor skills, problem solving.</p>	<p>Outdoors, smartboard, computer, creative, drawing, malleable, snack, maths, writing table, listening area, construction, small world, puzzle area, roleplay, reading corner, sand, water, investigation- and activities to work on spatial awareness, co-ordination, control, gross &amp; fine motor skills, problem solving.</p>