

Curriculum Map Year 3

Inspire Curriculum

Subject	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Unit Title	Why are Humans animals?	What's the attraction?	Art on your door step?	Source to sea	Set in stone	What the Romans did for us.
English	Learning the story of the Mousehole Cat. Focussing on creating using adjective phrases to set the scene. Creating a non chronological report about an animal.	Writing a diary for an explorer using Steve Backshall as inspiration Children group relevant information into paragraphs use personal pronouns and emotions. Using Christmas adverts as inspiration for a story. (Waitrose Robin coming home)	Children will be visiting the theatre to watch Awful Auntie. We will be looking at a story based on some of the events in the story, making character descriptions, using conjunctions and adverbials Writing explanation texts examining the perfect past tense, organising paragraphs around themes and using conjunctions	Learning Today I Met a Whale and our trip to the river to write a story develop the use of conjunctions to add detail to our sentences. Writing in the style of different poets and performing the poetry.	Learning the Stone Age Boy, retelling it by heart and using the picture book to develop our understanding of how people lived in the Stone Age. Develop speaking and listening skills by taking part in a debate and learning how to present it in a written form.	Writing a story set in a different time. Looking at features that show the story was set in the past. Developing setting out dialogue and conversations using Asterix and Obelix cartoons for help. Creating news reports based on an advent including direct and reported speech.



Maths	Order and find differences between 3 digit numbers, solve problems involving place value. Represent numbers in different ways understanding partitioning doesn't always mean splitting into hundreds tens and ones. Begin to add and subtract 3 digit numbers.	Checking addition and subtraction questions by performing the inverse. Use multiplication facts to solve problems, find the difference in amounts of money, increase experience of measures through the use of money adding items together and calculating change.	Draw and recognise 2D and 3D shapes. Recognise the value of each digit in 3 digit numbers. Tell the time on clocks including Roman Numerals. Add and subtract numbers focussing on regrouping and carrying.	Recall multiplication facts to determine the amount of rocks needed for a wall, solve correspondence problems looking at how shapes can be joined, solve problems involving fractions, recognise 3D shapes and identify if angles are bigger or smaller than 90°.	Estimate and read time with increasing accuracy. Continue to develop their understanding of place value, using it to solve problems. Add and subtract 3 digit numbers gaining experience using them in an increasing array of practical examples. Solve 2 step problems using graphs	Compare and order fractions using pictures. Solve problems using fractions. Use multiplication facts to solve problems with larger numbers like £75 ÷ 3 or 28 x 8. Recognise right angles as well parallel and perpendicular lines in shapes. Measure the perimeters of simple 2D shapes.
Science	Explore the concept of nutrition and how we need to use all the food groups to stay healthy, understand the function of the skeleton and muscles and how some animals share these features with us, use the terms omnivore, herbivore and carnivore.	Explore the concept of poles using magnets, establishing and predicting whether materials will be magnetic, understand that magnetism is a non contact force	Investigate what plants need for life and how it varies between plants, identify and label parts of plants and flowers, and explore the life cycle of a plant including pollination, seed formation and seed dispersal.	Identify, compare and contrast different rocks, explore how rocks have changed over time, investigate the effect of rubbing or putting rocks in water, research and discuss facts about fossils, and understand that soils come from rocks.	Understanding light sources as well as reflective, transparent, translucent and opaque materials. Investigate how shadows change size	N/A However we will look at current developments in science and their implications.

Geography	N/A	Exploring how to use a compass for navigation, identify North, East, South and West on our school ground.	Use local maps to show where artists and classmates live and links that they have elsewhere in the world. and use a simple local map adding features to it.	Understanding the features of a river. Following them using map skills. Comparing common features around the sources of rivers and their mouths in different localities.	Interpret information about volcanoes and earthquakes, use geographic vocabulary to describe earthquakes and volcanoes and make links between science and geography recording amazing facts about physical features.	Finding areas on the map (Countries that Rome Conquered)
History	N/A	Research looking at explorers in different eras for their homework.	Find out the history of a local area by researching a local artist.	Research the life of stone age people identify the benefits of metal tools over stone tools, investigate bronze age burial mounds, and look at how people transitioned from the bronze to iron age.	N/A	Researching and investigating the Romans. How they ruled and what they brought over to this country. We will also look at how their society fell.
Design Technology	N/A	Research materials and their properties to help me make a Christmas decoration. Understanding how exploration in inhospitable places is carried out using robots. Children make their own robot in DT using scrap resources and toys.	Creating a picture frame.	N/A	Creating shadow puppets.	Making a mosaic coaster inspired by roman designs.

Art and Design	Study of Matisse and futurism to convey movement in a painting, sketching objects and the skeletons of animals.	Linked to RE looking at the Baptism of Jesus and how the trinity is represented in art to explore their own ideas.	Recognise what sculpture is and how it affects the environment, record ideas, research about a local artist and their work, develop skills in joining imprinting and moulding clay to make a sculpture/pot, and evaluate against success criteria. Study other local artists	N/A	N/A	Designing and making Roman shields.
Music	Looking at action rhymes about the and sea shanties linked to our literacy story. Outcome of a group performance.	Perform in ensemble contexts using voices.	Listening music from great composers and musicians. Think about how music can paint a scene and then compose their own pieces based on art work.	Perform in ensemble contexts using voices.	Listening with attention to detail and recalling sounds like Do Ray Me Fo etc	Composing simple rhythms and melodies on percussion instruments and using voice.
Computing	We are researchers. Use search technologies safely to find information about food and animals, collect data	Using digital recording devices to take pictures for a comic strip for anti bullying.	We are communicators Develop skills in operating email and video conferencing including etiquette and e-safety.	We are opinion pollsters. Understand what a good survey design is, collecting data using the internet and polls in classes, gain skills using charts and interpreting data.	We are animators Use research engines on the internet to perform safe searches, use scratch to help animate a learning resource about Stone Age hunting	We are presenters. Recording and editing video on an event or topic.
Social, Moral, Spiritual, Cultural	What do Christians learn from the creation story.	Incarnation What is the Trinity and baptism	What kind of world did Jesus want?	Easter Forgiveness, What is good about good Friday?	Hindu Beliefs How can Brahman be everywhere and in everything?	Why do Hindu's take a pilgrimage to the River Ganges.

MFL	French greetings.	Describing themselves, name age, where they live	Continue to talk about themselves repeating concepts from last term but adding their favourite colours etc.	Linked to the water cycle we will be learning about the weather in French as well as revisiting previous vocabulary.	Talking about my family.	Holiday French, asking for ice-creams.
PE	Swimming children will be differentiated to learn different skills from water confidence to developing their strokes and turning whilst swimming.	Swimming children will be differentiated to learn different skills from water confidence to developing their strokes and turning whilst swimming.	Go Active key skill games and gymnastics.	Invasion games Children will learn ball control whilst developing their tactics of getting into space and marking opponents.	Athletics Children develop skills like running jumping and throwing including jumping over a raised barrier and also begin to run as a relay team discussing how they can improve their performance	Striking and fielding children will develop their skills of catching and passing a ball back to a point and striking a ball with rackets and rounders bats.